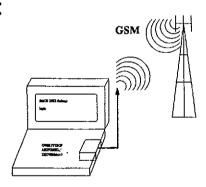
Packet Radio in GSM:

8,-12.2.93

Peter Decker / Communication Networks - Aachen University of Technology

- Features of Packet Radio
- Applications' Requirements
- Proposed Packet-Access-Protocol
- Simulation of Packet Radio in GSM
- Future Work

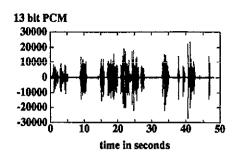
Features of Packet Radio:



- gives a better utilisation of the transmission medium (transmission only when sources are active)
 - \rightarrow accomodation of more users than pure TDMA.
- permits the integration of
 - different low and medium bitrate services
 - variable or bursty bitrate services
 - reliable multicast services

Requirements of a Packet Voice Service in GSM:

- talkspurts:voice packets and SACCH
- silence periods:
 silence descriptor packets and
 SACCH



- voice activity: 40 .. 60% \rightarrow channel activity: FR-TCH 47 .. 65% (HR-TCH 54 .. 70%)
- Voice Activity Detection
 - → currently used with DTX
 - \rightarrow can be used for packet voice

Ç O M N E T S

Applications' Requirements

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FAX Service Requirements:

Calling FAX

T.30 Phases

9600 bps

9600 bps

Phase C

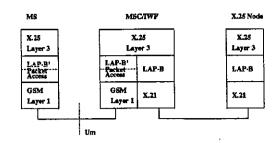
time

- only 300 bit/sec during signaling phases (B and D)
- unefficient utilisation of reverse channel

Ç O M N E T S

Applications' Requirements

OSI-Layer Model for Packet Radio in GSM:



Layer 3 virtual circuits service / connectionless datagram service

LAP-B' modified LAP-B, adapted to the applied FEC and Packet Access (extended for reliable multicast services)

Packet Access random access.

based on reservation ALOHA (like PRMA, TM-BCMA/CD)

FEC convolutional coding (1/2) and interleaving depth 4 or 8



Proposed Packet-Access-Protocol

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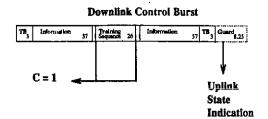
Packet Access in GSM:

- Packet length ≥ 4 (8) Bursts (minimum interleaving depth)
 Packet length < 4 · 26 Bursts (or periodic SACCH needed)
- Reservation:
 - Reservation of a fixed number of normal bursts.
 - Reservation of a variable number of normal bursts. The length is either indicated by the access burst or prior to the end of a message
- Possible Scenarios:
 - Multiple access to one dedicated TCH
 - → data only (eg. X.25 access)
 - Multiple access to a number of TCH in parallel
 - → voice and data



Downlink Structure:

Downlink Normal Burst TB information 57 Training 25 0 Information 57 TB 3 Ouard 8.25 C = 0 Uplink State Indication



Downlink Normal Burst:

Variable length packets containing data for single or multiple MSs. Special Packets for system information elements instead of SACCH.

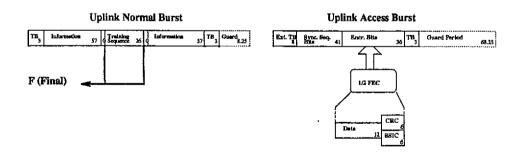
- Downlink Control Burst:
 Acknowledgement for successful uplink access containing
 Timing Advance (TA) and Power Control (PC).
- USI Uplink State Indication (Reserved / Random Access)



Proposed Packet-Access-Protocol

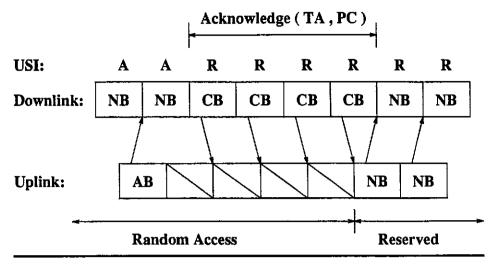
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Uplink Structure:



- Uplink Normal Burst: (in reserved state)
 Packets containing data from a single MS. Length indicator or final bit is needed.
- Uplink Access Burst: (in random access state)
 Access bursts containing virtual circuit identifier or random number (like in RACH). Not acknowledged successfully received access bursts will be queued.

Proposed Packet-Access-Protocol:



USI: Uplink State Indication

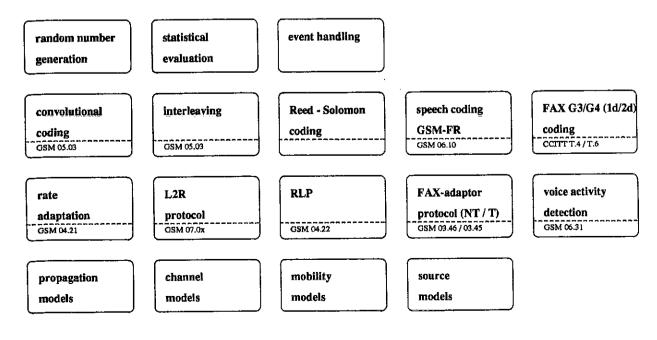
A: Random Access R: Reserved

AB: Access Burst

NB: Normal Burst CB: Control Burst

Proposed Packet-Access-Protocol

Simulator Structure (Modules)



Simulation of Packet Radio in GSM

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Overview of implemented protocols

- Radio Link Protocol
- FAX Adaptor non-transparent (transparent)
- Voice DTX

Packet Radio Service:

- CELLPAC
- basic packet access mechanisms for GSM (like PRMA)

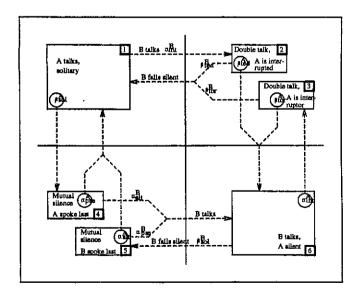
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Simulation of Packet Radio in GSM

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Packet Voice GSM (Simulation Assumptions)

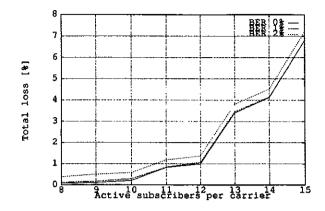
- voice activity: 40%
- silence descriptors
 (transmitted relative to
 the end of talkspurt)
- SACCH on separate channel
- Rayleigh Fading Channel
 with BER = [0..2%]
- 8 Full Rate TCHs
 (16 Half Rate TCH)

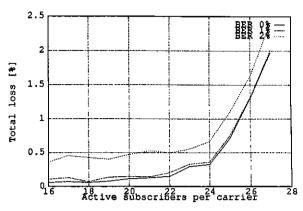


The Brady Modell

Packet Voice in GSM: Packet Loss

(Collisions and Interference)





Packet Voice on 8 FR-TCH

Packet Voice on 16 HR-TCH

Ç O M N E T S

Simulation of Packet Radio in GSM

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Future Work

- Development of suitable logical link control protocol
- Integration of a load dependant contention control mechanism
- Optimization of access control and logical link control protocol under mixed traffic scenarios
- Integration of new channel models
- Consideration of security aspects